



## Dialog control

### Create

Create dialogs using the `CreateDialog` method of the app object:

```
dlg = app.CreateDialog( title, options );
```

### Methods

Some controls use the same methods.  
For examples of the [same methods](#) look here.

Method	Description
Dialog.AddLayout( layout )	
Dialog.Destroy()	
Dialog.Dismiss()	
Dialog.GetAbsHeight()	
Dialog.GetAbsWidth()	
Dialog.GetHeight()	
Dialog.GetPosition()	
Dialog.GetType()	
Dialog.GetVisibility()	
Dialog.GetWidth()	
Dialog.Hide()	
Dialog.Release()	
Dialog.RemoveLayout( layout )	
Dialog.SetBackColor( color )	
Dialog.SetBackGradient( color1,color2,color3,p4,p5,p6,p7 )	
Dialog.SetBackGradientRadial( x,y,r,color1,color2,color3,p7 )	
Dialog.SetBackground( imagefile,options )	
Dialog.SetMargins( left,top,right,bottom )	

Method	Description
Dialog.SetOnCancel( callback )	
Dialog.SetOnTouch( callback )	
Dialog.SetPadding( width,height,top,bottom )	
Dialog.SetPosition( left,top,width,height )	
Dialog.SetScale( x,y )	
Dialog.SetSize( width,height )	
Dialog.SetVisibility( HideShow )	
Dialog.Show()	

## Options

Options
NoCancel
NoTitle

## Sample

[Custom Yes-No-Dialog](#)