



Beep

The **Beep** function commands the NXT brick to play a tone of a given frequency for a given duration in milliseconds.

```
nxt.Beep( frequency, duration );
```

Example - Make the NXT beep

```
function OnStart()  
{  
    nxt = app.CreateNxt();  
    app.SetMenu( "Connect,Beep" );  
}  
  
function OnMenu( name )  
{  
    if( name=="Connect" )  
        nxt.ShowDevices();  
    else if( name=="Beep" )  
        nxt.Beep( 100, 500 );  
}
```